

SPACE

VISITOR ACCESS GUIDE

**THE ROYAL
ADELAIDE SHOW**

Welcome to KSPACE

Today you will travel back in time to somewhere in Australia's past. To do this, you'll need a time-travelling robot. So, you will begin your journey at one of three **Design Stations** where you will design your own robot with the help of KC, the Kspace Computer. Each Design Station has room for a team of up to four players.



Photograph by Adam McGrath, Hcreations

Design Stations

Next, you will enter the **Time Pods** where you will use your robot to travel back in time to one of eight different historical locations, such as Lake Mungo 45 thousand years ago or the Sydney Harbour Bridge under construction in 1930.

There you will explore the location and take part in a mission, as your individual robot and as part of a bigger robot called the Mech. In Mech mode, different controls will move your head, arms and legs. If you're playing in a team, you will need to work with your teammates to steer and move the Mech.



Photograph by Adam McGrath, Hcreations

Time Pods

After the Time Pods, you will complete your visit to Kspace in the **Cool-down area**, where you will find your score as well as more information about the period of history you visited.



Photograph by Adam McGrath, Hcreations

Cool-down area

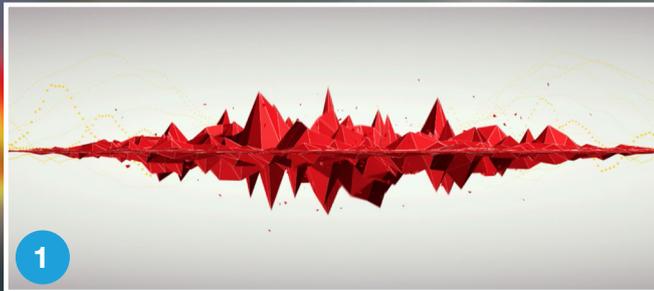


Design Station

At the Design Station, KC will tell you what to expect on your time-travel adventure. She will then let you design your own time-travelling robot by choosing your robot body parts, and applying different colours and patterns. Once you've finished, KC will take your photo to use as your robot's face.

Next, you'll find out more about how to control your robot and the Mech.

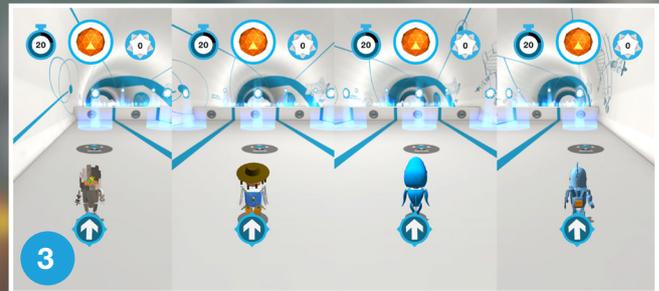
Be sure to remember the number above your Design Station (1, 2 or 3). This will tell you which Time Pod to go to.



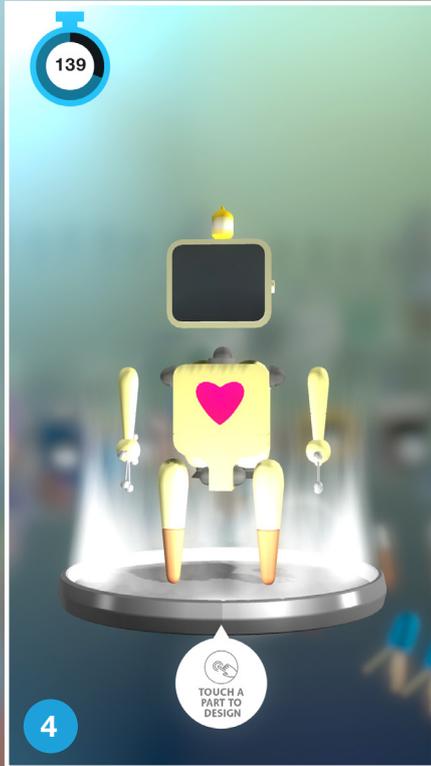
KC, the Kspace Computer.



Design your time-travelling robot at the robot factory.



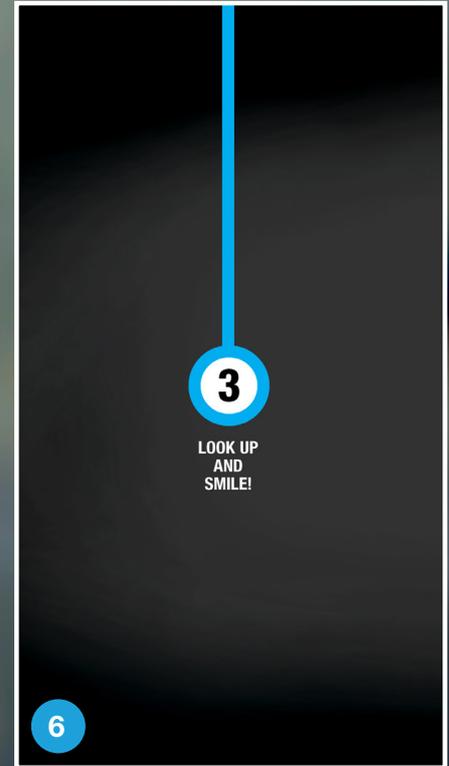
Find out how to control your robot.



Everyone will have their own robot to design.



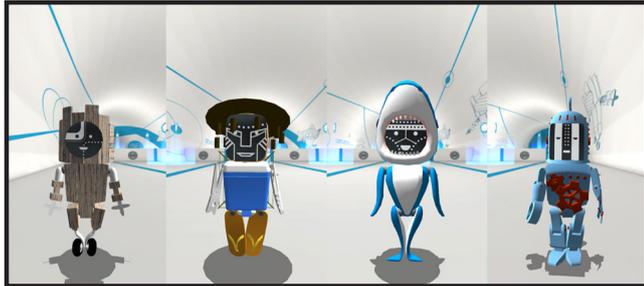
Each of the robot body parts can be swapped, coloured and textured.



KC will take your photo and use it as your robot's face. You can select a mask if you prefer, or KC will give you a mask if she isn't able to take your photo.

Time Pods

Once you enter the Time Pod area, look for the Time Pod with the same number as your Design Station (1, 2 or 3). Then stand in front of the screen displaying your robot.

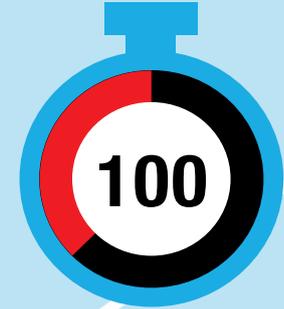


Go to the screen that displays your robot.

Before the game starts, KC will give you time to practise operating both your individual robot and the Mech. During the game, KC will guide players using audio prompts, which are provided as image captions in this guide.



This is KC. She guides players through the game.



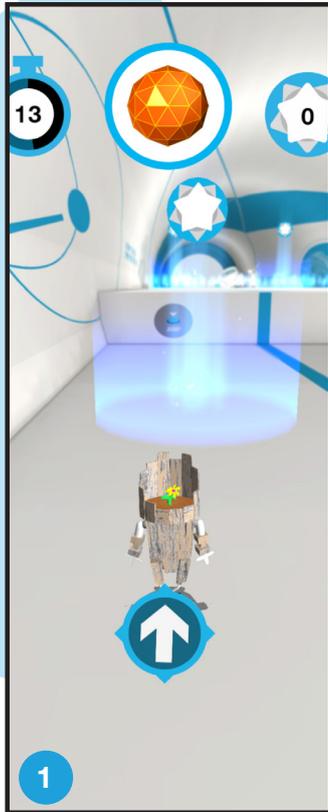
Complete your mission before the timer runs out.



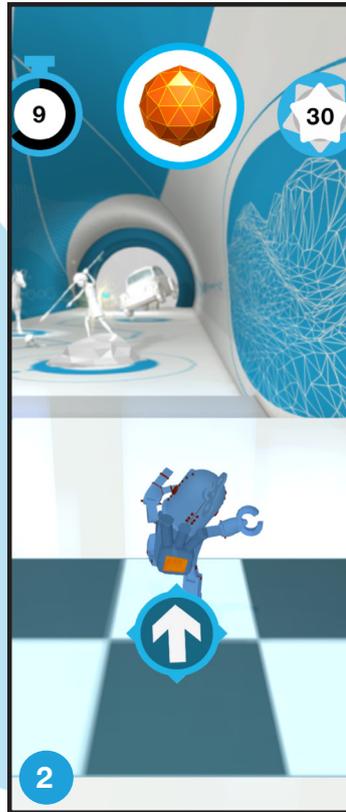
When you're in individual robot mode, try to score Kstars.



When you're in Mech mode, Kstars add up for the whole team.



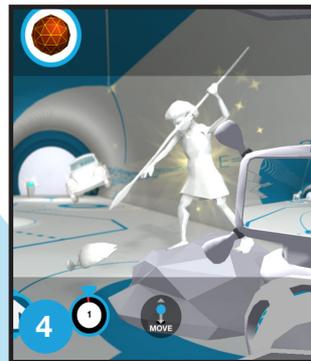
Run through the blue lights to score Kstars.



Get to the finish line to score extra Kstars.



Learn how to control the Mech. Different controls will move your head, arms and legs.



Golden lights show you objects that are interactive.



The compass helps you navigate through the game.

The Royal Adelaide Show

In this game, you will visit the Royal Adelaide Agricultural Show in 1968. You will find yourself inside the animal enclosure – this is where they keep all the animals that will go on show in the main arena.

A young girl is caring for the animals when some lambs escape from their pen. You must find your way out of the animal enclosure and help her find the lambs. She needs to get them to their mother in the main arena.

There are plenty of exciting games and rides in sideshow alley, so feel free to explore along the way.

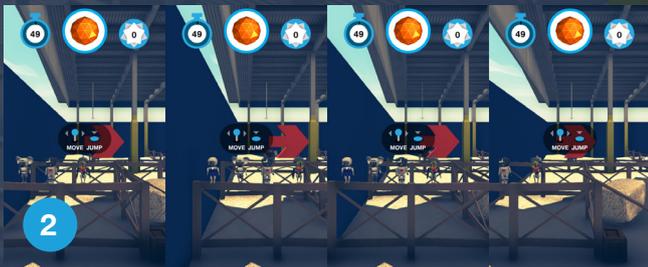
Game storyboard



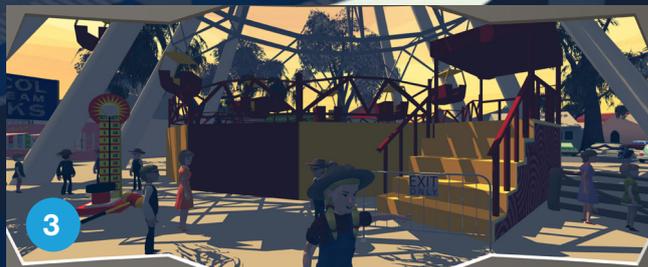
'Oh no! The lambs have escaped! Help me, we've got to catch them.'



'I saw the lambs on the Ferris wheel. Here, take some balloons!'



2
Run and jump over the planks and barrels to get out. You'll get Kstars by going through the blue lights.



3
Look for the lambs, but don't forget to explore along the way! Look for the golden lights; there's more to discover.



5
Move your robot left and right to catch more balloons.



6
'I think they went this way. Follow me.'



'Come on! They're getting away.'



Move left and right to collect prizes. Jump over any obstacles.



Help the girl herd the lambs into the arena; their mum is on the podium. Press the arm button to get them moving.



Agricultural shows are big events in Australia. Apart from being lots of fun, they remind us how important agriculture is to our society.

Cool-down

When you've finished time-travelling, make your way to your team's touchscreen in the Cool-down area. There you can discover more about the place you've visited, find out who scored the most Kstars and email your Kspace postcard home or to a friend. You can also take a photo of yourself next to the screen! And why not tell us what you thought of Kspace by leaving feedback using the touchscreens?



Check out your final score on the leaderboard.



Learn more about your Kspace experience.



Email your Kspace postcard home or to a friend.

Where our stories come alive

